

Relational Contracts with Private Information: The Upside of Implicit Downsizing Costs

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A principal wants to give an agent incentives to exert effort **repeatedly**; has some private info about productivity of agent's labour. Optimal effort depends on this productivity.

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A principal wants to give an agent incentives to exert effort **repeatedly**; has some private info about productivity of agent's labour. Optimal effort depends on this productivity.

Effort is observable but not contractible.

Only one-period (formal) contracts; principal can pay the agent a “voluntary” bonus to reward him for his effort.

Bonus is bounded above by value of *future* relationship.

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Effort is observable but not contractible.

Only one-period (formal) contracts; principal can pay the agent a “voluntary” bonus to reward him for his effort.

Bonus is bounded above by value of *future* relationship.

Novelty: When deciding on the bonus payment, the principal has private information about the productivity of the agent's effort **in the next period**.

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One principal, one agent (both risk neutral).

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One principal, one agent (both risk neutral).

Time $t = 1, 2, \dots$.

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One principal, one agent (both risk neutral).

Time $t = 1, 2, \dots$.

Common discount factor $\delta \in (0, 1)$.

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One principal, one agent (both risk neutral).

Time $t = 1, 2, \dots$.

Common discount factor $\delta \in (0, 1)$.

Labour productivity in period t depends on type $\theta_t \in \{\theta^l, \theta^h\}$
($0 < \theta^l < \theta^h$).

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Common discount factor $\delta \in (0, 1)$.

Labour productivity in period t depends on type $\theta_t \in \{\theta^l, \theta^h\}$
($0 < \theta^l < \theta^h$).

[$\theta_1 = \theta^h$; $\theta_t = \theta^h$ with probability $q \in (0, 1)$ for all $t = 2, 3, \dots$
(iid).]

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1. Principal offers 1-period contract, consisting of wages w_t , sends a (cheap-talk) message from binary space.

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1. Principal offers 1-period contract, consisting of wages w_t , sends a (cheap-talk) message from binary space.
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4. Principal privately observes next period's type θ_{t+1} .

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3. If $d_t = 1$, agent chooses his effort $n_t \geq 0$; effort costs cn_t ($c > 0$).
4. Principal privately observes next period's type θ_{t+1} .
5. Output $y_t = g(n_t)$ is realized and publicly observed (not contractible!); $g : \mathbb{R}_+ \rightarrow \mathbb{R}_+$ is C^2 , with $g(0) = 0$, $g' > 0 > g''$, $g'(0) = \infty$, $g'(\infty) = 0$; profit $\theta_t y_t$.
→ **First-best effort** $n^*(\theta)$ given by $\theta g'(n^*(\theta)) = c$.

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1. Principal offers 1-period contract, consisting of wages w_t , sends a (cheap-talk) message from binary space.
2. Agent accepts or rejects: $d_t \in \{0, 1\}$. If he rejects, both get 0.
3. If $d_t = 1$, agent chooses his effort $n_t \geq 0$; effort costs cn_t ($c > 0$).
4. Principal privately observes next period's type θ_{t+1} .
5. Output $y_t = g(n_t)$ is realized and publicly observed (not contractible!); $g : \mathbb{R}_+ \rightarrow \mathbb{R}_+$ is C^2 , with $g(0) = 0$, $g' > 0 > g''$, $g'(0) = \infty$, $g'(\infty) = 0$; profit $\theta_t y_t$.
→ **First-best effort** $n^*(\theta)$ given by $\theta g'(n^*(\theta)) = c$.
6. Bonus $b_t \geq 0$ is paid by the P to A.

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Principal:

$$d_t (\theta_t g(n_t) - w_t) + E \left[-b_t + \sum_{\tau=t+1}^{\infty} \delta^{\tau-t} d_{\tau} (\theta_{\tau} g(n_{\tau}) - w_{\tau} - b_{\tau}) \right].$$

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Principal:

$$d_t (\theta_t g(n_t) - w_t) + E \left[-b_t + \sum_{\tau=t+1}^{\infty} \delta^{\tau-t} d_{\tau} (\theta_{\tau} g(n_{\tau}) - w_{\tau} - b_{\tau}) \right].$$

Agent:

$$d_t (w_t - c n_t) + E \left[b_t + \sum_{\tau=t+1}^{\infty} \delta^{\tau-t} d_{\tau} (-c n_{\tau} + w_{\tau} + b_{\tau}) \right].$$

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Solution Concept: PPE (standard in this literature).

Public strategy = Strategy which does not condition on *past* private info (which is not payoff-relevant!).

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Restrict attention to pure strategies.

⇒ On-path equilibrium actions completely determined by past type realizations θ^t .

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Solution Concept: PPE (standard in this literature).

Public strategy = Strategy which does not condition on *past* private info (which is not payoff-relevant!).

Restrict attention to pure strategies.

⇒ On-path equilibrium actions completely determined by past type realizations θ^t .

Look for a best PPE for the principal. This equilibrium also maximizes joint surplus.

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1. Agent needs to accept offer: $U(\theta^t) \geq 0$ for all θ^t .

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1. Agent needs to accept offer: $U(\theta^t) \geq 0$ for all θ^t .
2. After receiving w_t , agent must find it optimal to exert the right level of effort:

$$\begin{aligned} & -n(\theta^t)c + q(b^h(\theta^t) + \delta U^h(\theta^t)) + (1-q)(b^l(\theta^t) + \delta U^l(\theta^t)) \\ & \geq -\tilde{n}c + q(b^h(\theta^t, \tilde{n}) + \delta U^h(\theta^t, \tilde{n})) \\ & \quad + (1-q)(b^l(\theta^t, \tilde{n}) + \delta U^l(\theta^t, \tilde{n})). \end{aligned}$$

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3. It must be optimal for the principal to make equilibrium bonus payments

$$-b^h(\theta^t) + \delta \Pi^h(\theta^t) \geq 0 \quad (\text{DEh})$$

$$-b^l(\theta^t) + \delta \Pi^l(\theta^t) \geq 0. \quad (\text{DEl})$$

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(DEh) and (DEl) can be combined into

$$- \left(qb^h(\theta^t) + (1 - q)b^l(\theta^t) \right) + \delta \left(q\Pi^h(\theta^t) + (1 - q)\Pi^l(\theta^t) \right) \geq 0. \quad (\text{DE})$$

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Equilibrium effort only depends on the current state:

$$n(\theta^t) = n(\theta_t):$$

Only observable deviations; no need to destroy surplus on the equilibrium path \Rightarrow Want to be as close to FB-level as possible

Stationary environment (iid): Maximum enforceable effort levels the same for every history θ^t .

Profit-Maximizing Equilibrium with Public Info

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Proposition: *Assume the firm's type is publicly observable. Then, there are levels of the discount factor, $\bar{\delta}$ and $\underline{\delta}$, with $0 < \underline{\delta} < \bar{\delta} < 1$, such that*

- n^h and n^l are at their efficient levels for $\delta \geq \bar{\delta}$.
- $n^h \geq n^l$, but n^h is inefficiently low, and n^l is at its efficient level for $\underline{\delta} \leq \delta < \bar{\delta}$;
- $n^h = n^l$, and both effort levels are inefficiently low for $\delta < \underline{\delta}$.

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Principal needs incentives not to misrepresent his private type after any history θ^t :

→ Additional constraint:

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Principal needs incentives not to misrepresent his private type after any history θ^t :

→ Additional constraint:

$$-b^h(\theta^t) + \delta\Pi^h(\theta^t) \geq -b^l(\theta^t) + \delta\tilde{\Pi}^l(\theta^t) \quad (\text{TTh})$$

$$-b^l(\theta^t) + \delta\Pi^l(\theta^t) \geq -b^h(\theta^t) + \delta\tilde{\Pi}^h(\theta^t). \quad (\text{TTI})$$

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Principal needs incentives not to misrepresent his private type after any history θ^t :

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$$-b^l(\theta^t) + \delta\Pi^l(\theta^t) \geq -b^h(\theta^t) + \delta\tilde{\Pi}^h(\theta^t). \quad (\text{TTI})$$

where $\tilde{\Pi}^l(\theta^t) = \Pi^l(\theta^t) + \theta^h g(n^l(\theta^t)) - \theta^l g(n^l(\theta^t))$;
 $\tilde{\Pi}^h(\theta^t) = \Pi^h(\theta^t) - \theta^h g(n^h(\theta^t)) + \theta^l g(n^h(\theta^t))$.

Uses One-Deviation Principle.

Overview of Constraints

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$$U(\theta^t) \geq 0 \quad (\text{IR})$$

$$-n(\theta^t)c + q(b^h(\theta^t) + \delta U^h(\theta^t)) + (1-q)(b^l(\theta^t) + \delta U^l(\theta^t)) \geq 0 \quad (\text{IC})$$

$$-b^h(\theta^t) + \delta \Pi^h(\theta^t) \geq 0 \quad (\text{DEh})$$

$$-b^l(\theta^t) + \delta \Pi^l(\theta^t) \geq 0. \quad (\text{DEl})$$

$$-b^h(\theta^t) + \delta \Pi^h(\theta^t) \geq -b^l(\theta^t) + \delta \tilde{\Pi}^l(\theta^t) \quad (\text{TTh})$$

$$-b^l(\theta^t) + \delta \Pi^l(\theta^t) \geq -b^h(\theta^t) + \delta \tilde{\Pi}^h(\theta^t) \quad (\text{TTl})$$

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Agency problem with private info boils down to constraint

$$-n(\theta^t)c + \delta q \Pi^h(\theta^t) + \delta(1-q)\Pi^l(\theta^t) \geq \delta q g(n^l(\theta^t)) (\theta^h - \theta^l). \quad (\text{EC})$$

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$$-n(\theta^t)c + \delta q \Pi^h(\theta^t) + \delta(1-q)\Pi^l(\theta^t) \geq \delta q g(n^l(\theta^t)) (\theta^h - \theta^l). \quad (\text{EC})$$

(LHS) like (DE) constraint

(RHS) New effect: Information Rent of the P, who always has the option of claiming tomorrow's profits are lower (only $\theta^l g(n^l(\theta^t))$) than they actually are ($\theta^h g(n^l(\theta^t))$).

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Lemma: There exists an optimal equilibrium with the property that, for every two histories θ^t and $\tilde{\theta}^t$, $n^h(\theta^t) = n^h(\tilde{\theta}^t)$. Furthermore, for every history θ^t , $n^l(\theta^t) = n_i^l$, where $i \in \{0, 1, 2, \dots\}$ denotes the number of previous consecutive periods τ with $\theta_\tau = \theta^l$.

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Lemma: There exists an optimal equilibrium with the property that, for every two histories θ^t and $\tilde{\theta}^t$, $n^h(\theta^t) = n^h(\tilde{\theta}^t)$.

Furthermore, for every history θ^t , $n^l(\theta^t) = n_i^l$, where $i \in \{0, 1, 2, \dots\}$ denotes the number of previous consecutive periods τ with $\theta_\tau = \theta^l$.

n^h only enters the (LHS) of the (EC) constraint; reduction of $n^h(\theta^t)$ does not increase P's commitment. \Rightarrow Have the n^h that is the closest possible to the FB after any history θ^t .

Environment stationary \Rightarrow Closest n^h to the FB possible is the same after any history θ^t .

By contrast, reduction of n^l enhances P's commitment.

Result: High δ

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Proposition: There exists a $\bar{\delta} \in (0, 1)$ such that optimal equilibrium profits are equal to first-best surplus *for all* $\delta > \bar{\delta}$. In this case, for every history θ^t , first-best effort levels $n^*(\theta_t)$ can be implemented.

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Proposition: There exist discount factors $\underline{\delta}$ and $\bar{\delta}$, with $0 < \underline{\delta} < \bar{\delta} < 1$, such that, in an optimal equilibrium, for $\delta \in (\underline{\delta}, \bar{\delta})$, n^h and n_0^l are inefficiently low; for all $i \geq 1$, $n_i^l = n^*(\theta^l)$.

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(ECh) binds; need to reduce n^h .

n_0^l is also reduced! \Rightarrow Cost of not telling the truth in high state goes up; “transferring effort from low to high state”

n_i^l at FB-levels! Discount factor is still high enough for $n^*(\theta^l)$ to be enforceable.

Optimal effort in low periods immediately following a high period is **not sequentially optimal**.

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\Rightarrow *Implicit Downsizing Costs*

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Persistent Shocks

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- Assume that principal starts with a high type; type remains high for another period with probability q . With probability $1 - q$, type becomes low and remains low forever.

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- Assume that principal starts with a high type; type remains high for another period with probability q . With probability $1 - q$, type becomes low and remains low forever.
- After claiming type is low, have to stick to that forever after, yielding constraints

$$-n^h c + \delta q \Pi^h + \delta (1 - q) \Pi_0^l \geq (\theta^h - \theta^l) \sum_{i=0}^{\infty} (\delta q)^{i+1} g(n_i^l) \quad (\text{ECh})$$

$$-n_i^l c + \delta \Pi_{i+1}^l \geq 0 \quad (\text{DEli})$$

Expression for information rent is now

$(\theta^h - \theta^l) \sum_{i=0}^{\infty} (\delta q)^{i+1} g(n_i^l)$, while it was $\delta q (\theta^h - \theta^l) g(n_0^l)$ before.

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- Suppose $q < \frac{\theta^l g(n_{FB}^l)(n_{FB}^h - n_{FB}^l)}{\theta^h n_{FB}^l (g(n_{FB}^h) - g(n_{FB}^l))}$.
- Intermediate discount factor where (DEli) holds for FB effort levels, but (ECh) does not:

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- Suppose $q < \frac{\theta^l g(n_{FB}^l)(n_{FB}^h - n_{FB}^l)}{\theta^h n_{FB}^l (g(n_{FB}^h) - g(n_{FB}^l))}$.
- Intermediate discount factor where (DEI) holds for FB effort levels, but (ECh) does not:

$$n_i^l < n_{i+1}^l < n_{FB}^l, \text{ with } \lim_{i \rightarrow \infty} n_i^l = n_{FB}^l$$

Persistent Shock–Overshooting

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- Overshooting still observed, but recovery gradual and never complete:
 - Falsely claiming that type is low forces principal to stick to claiming low state forever thereafter
 - In expectation, costs of distortion to off-path principal remain higher than those to on-path principal throughout
 - But: Increasing likelihood that the state will indeed have switched to low \Rightarrow Decrease in the cost difference over time (faster the lower q)
- \Rightarrow Optimal to distort the less the further past the announcement of the switch to the low state is.

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- Imperfectly persistent shocks: Qualitatively similar result for some parameters

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- Imperfectly persistent shocks: Qualitatively similar result for some parameters
- Low discount factors (and $q\theta^h \geq \theta^l$): Overshooting and subsequent oscillation

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- Imperfectly persistent shocks: Qualitatively similar result for some parameters
- Low discount factors (and $q\theta^h \geq \theta^l$): Overshooting and subsequent oscillation
- The role of timing:

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- The role of timing:
 - θ_t is learnt at the start of period t
 - Private info is not costly; sequential optimality!

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- Imperfectly persistent shocks: Qualitatively similar result for some parameters
- Low discount factors (and $q\theta^h \geq \theta^l$): Overshooting and subsequent oscillation
- The role of timing:
 - θ_t is learnt at the start of period t
 - Private info is not costly; sequential optimality!
 - θ_{t+1} is learnt at the start of period t
 - Effort depends only on *current* type
 - Reason: Need to shut down P's incentives to **over-report**

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- For high δ , get FB

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- History dependence only via distance to last h -period
- For high δ , get FB
- For intermediate δ , get implicit downsizing costs
- In l -period immediately following an h -period, labour input is reduced beyond efficient measure
- This reduces the distortions in *previous* periods only; increases the firm's commitment and thereby profits!

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- Reduction of labour input not sequentially optimal!

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- In l -period immediately following an h -period, labour input is reduced beyond efficient measure
- This reduces the distortions in *previous* periods only; increases the firm's commitment and thereby profits!
- Reduction of labour input not sequentially optimal!
- On-path destruction of surplus (even though private info is one-sided)

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- Bull (1987); MacLeod & Malcolmson (1989)
- Levin (2003)
- Halac (2012): P has private info about his (persistent) outside option.
- Li & Matouschek (2013): P has private information about cost of compensating the agent.
- Malcomson (2015): P has private info about the value of A's effort in the **current** period; A has private info about costs
- Malcomson (2016): A's persistent cost type is private information; full separation not possible when continuation payoffs are on the Pareto frontier